CITIZEN CONFLICT

WHITE PAPER

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INTRODUCTION

Welcome to the Citizen Conflict's whitepaper, human! The dystopian world of Ether Islands greets you in the free-to-play, hero-shooter AAA (TPS) experience filled with diverse characters highlighting the importance of abilities, weapons, and attributes in the action battles. Citizen Conflict presents a rich set of various map designs, in-game items (Yes, even community made skins!), unique combat experience and connection into a community where players govern the platform and decide its future. Wanna find out more? Let's scroll down!

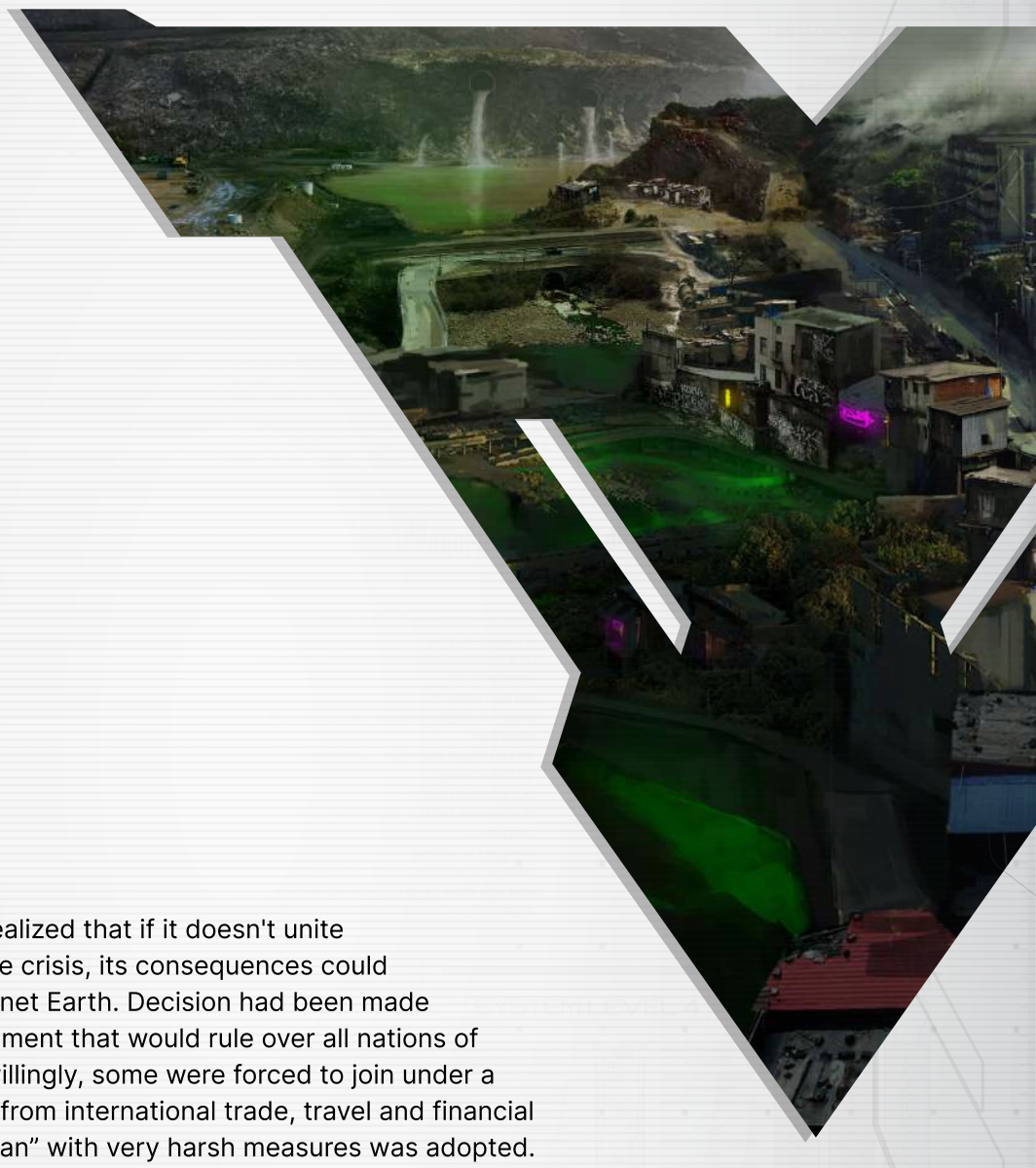
OPPORTUNITY

Team's core members were hardcore gamers since their young age as they've been participating in regular tournaments of Unreal Tournament, Quake, Open Arena, CS 1.6 or many others like Warcraft, Diablo, Runescape or StarCraft. A generation of hundreds of millions of players has been raised on high quality products that survived decades and are still played to this day. The real question is, what do we have in crypto right now?

The current market environment offers TONS of copy-paste game titles, mostly "running" through browser trying to catch the train of hype that's already too far. Unfortunately, the entire Blockchain Gaming market has stagnated in recent months and the reason is clear to everyone. In a very short time, 100s of projects were created, which were either initially written off due to very low quality or, as a result, did not bring anywhere near the result that was imagined from the original trailer and website.

Blockchain is the revolutionary technology of the 21st century. The limitless possibilities of personal ownership, data storage, decentralized finances..., but we can't forget the one that interests US, gamers. How many times did you think it's a waste of time to play regular games because you get nothing out of it? Many? Did you stop? We did not either. Now, blockchain makes it all possible. The time is right. Citizen Conflict brings the greatest opportunity for players to monetize their time in a game that YOU ENJOY.

As the AAA hero shooter built on top of Binance Smart Chain, Citizen Conflict represents the work of 90+ people with rich experience from companies such as Riot Games, EA, Gameloft or Ubisoft. We've managed to come up with a game mechanic that creates a sustainable model for players to monetize their skills and time.



GAME

STORY

In the early 2030s, humanity realized that if it doesn't unite in an effort to tackle the climate crisis, its consequences could threaten human survival on planet Earth. Decision had been made to establish a planetary government that would rule over all nations of Terra. Some countries joined willingly, some were forced to join under a threat of a complete exclusion from international trade, travel and financial system. “Common degrowth plan” with very harsh measures was adopted. It was supposed to reduce the whole economy and transform it from a growth driven to sustainable, circular, and much more local.

Long story short... Some agreed with the idea, some did not. Some wars happened, governments came and went, and so on. What matters is that Ether Islands were given to the outlaws of the new system. People with greed, ambition and high status that refused to leave their old lives and move on, were given their “new land” as a home soil for their world’s ideas.

Full storyline is written on the website.

GAMEPLAY

Conquer the lands of Ether Islands in Citizen Conflict, a free-to-play hero shooter where legendary characters with powerful abilities brawl in squads or solo for fame & fortune on the fringes of the mainland. Master a growing roster of powerful heroes, each with their own unique personality, strengths, weaknesses and abilities that are easy to pick up but challenging to truly master.

Citizen Conflict takes place in an immersive universe where the story continues to evolve, maps are rotating and new legends keep joining the fight. Add your trace to Ether Islands and join the adventure!

SYNDICATES

KORPO

Korpo is at home in the Highstreet of Ether Islands. Pride describes their lifestyle, and rising the corporate ladder is their mission. Unlimited monetary potential and information manipulation is their power. Welcome to the New world order with one goal. Work, Obey, Repeat!

HACKHUNTERS

Notorious mercenaries of the blockchain world will work with the one who puts in the highest bid. They keep the Metropolis in check and can make anybody's life miserable if they want in seconds by just pushing a few buttons. Do not try to make fools out of these guys. It might not be the brightest idea.

MIDNIGHT

Midnight crew "Royalty of the night" is a bunch of Ether Islands street Kings and Queens from the lower classes. No rules apply to the royalty, so they do whatever they want, whenever they want.

CLASSES

ASSAULT - Assault represents a primarily offensive role in the game. They're the heroes that create some of the most impact, offering aggression to a team comp. An assault should be expected to seek out engagements and frag, may that be finding the opening pick or clutching out a round. Assaults are typically known for high movement abilities such as dash or blink.

MEDIC - Medics empower their allies by healing, shielding, boosting damage, and disabling foes. As a support, you're the backbone of your team's survival.

SUPPORT - Supports are defensive experts whose main goal is the support of their teammates with various abilities and locking down areas or watching flanks.

SPECIALIST - Specialists are experts in setting up their team up for success. This usually comes in the form of supporting abilities that can be used offensively or defensively to block off a target's vision, but also slow, stun or flash enemies.

GAME MODES

BATTLE ROYALE

Battle royale games are played between many individual players, pairs of two players, or several small squads (4 players). In each match, the goal is to be the last player or team standing by eliminating all other opponents.

EXTRACTION

Extraction is a PvPvE game mode played in squads of 4 where your goal is to fight through the districts of Ether Island to District 1, also referred to as Arcadya, while getting valuable loot from NPCs/chests and killing other players.

PURGE MODE

Purge is a PvP scavenge-raiding game mode for experienced players with a high-risk and high-reward system played either solo or in Squads of 4 players. In each match, the goal is to get the most valuable loot and get out before the rest of the players kill you.

TEAM DEATHMATCH 5v5

A team-based game mode where two teams of 5 face each other on maps of smaller scales. The goal is to kill the other players as many times as possible.

DEATHMATCH 1v9

The goal is to kill the other players as many times as possible. The deathmatch may end on a kill limit or a time limit, and the winner is the player that accumulated the greatest number of kills.

VAULT RUSH 4v4v4

Team based game mode where three teams of 4 face each other on maps of smaller scales. The goal is to kill enemies as many times as possible and fill your vault with tokens.

GAME MODES

HARDPOINT 5v5

The teams must rush to secure a "hardpoint" on the map and repel the area from the enemies. Holding the hardpoint increases the teams' score, but if no players are in the hardpoint, no points are gained. The Hardpoint switches to different set rotational positions on the map several times during the match.

A point is granted every second a single team is present in the Hardpoint. If players from both teams are present in the Hardpoint, it will be marked as "contested" and neither team will gain points until remaining enemies are removed from the objective.

RUSH 16v16

Teams are split into Attackers, who have a limited number of respawn tickets available for the whole team, and Defenders, who have an unlimited supply of tickets available. The objective of this game mode is to arm and destroy two points with an explosive charge.

If the charge is placed, an alarm will go off, alerting the Defenders of it while it arms for thirty seconds. When the charge gets to the last few seconds of arming as it primes, the alarm will switch to a ring that raises in pitch until the charge explodes.

Once both objectives are destroyed at a base, Defenders have a few seconds to fall back to the next base, with the former effectively becoming the Attacker's new deployment.

The number of bases is different depending on the map. Once all objectives have been destroyed, or all the attacker's tickets have run out, the round ends.

KILL THE CHICKEN 1V9

The goal is to get the chicken mask and kill the other players as many times as possible. Kill the chicken may end on a kill limit or a time limit, and the winner is the player that accumulated the greatest score.

GEAR AND EQUIPMENT

ABILITIES

Bread and butter of every character. Take your skill to the utmost limit with efficient usage of unique abilities in the skirmishes.

WEAPONS

Citizen Conflict features several weapon classifications ranging from classic old-school shotguns to the most modern assault rifles. Choose your weapon carefully, as each weapon greatly influences your playstyle.

MASKS

A mask is a decorative piece of equipment worn by each character. However, masks do not have only visual aspects to the game but also gameplay functionality. Some of them influence your attributes positively and negatively or even add special effects to your attacks.

GADGETS

Tricky assets that are always useful in any situation, whether you're stuck in a position pinpointed by a squad of assaults, or plan to invade a chokepoint spot. Gadgets expand the scope of play by offering new ways to interact with the map and plan fights ahead.

CUSTOM TOURNAMENTS

We understand the importance of community-based tournaments. Citizen Conflict motivates users to create their own tournaments, make their rules, and promote the events. Tournaments are a great way to offer competitors opportunities to collect rewards.

DAILY QUESTS

Wondering whether you should play a quickie' before you call it a day? All players have access to daily missions, achievements or game pass quests that grant them an opportunity to earn rewards by finishing simple tasks that are done within 30 minutes.

COMMUNITY

DECISION MAKING IN THE CITADEL (DAO)

Every citizen has the right to vote about his future. We asked your opinion several times during the development and according to your decision, we developed the style of syndicate houses, Citadel and much more. Each citizen has his own ranking built up during his life. Citizen Ranking does not only determine the amount of CyberCash held, but also the length of time HODLing. We hereby ensure a fair democracy for every member, whether from the nobles of Arcadya or the dark waters of Vaporwaves.

Citizens will be called regularly to vote on various questions of development or the direction of creating the world. It is your opinion that will influence the design, aesthetics, marketing possibilities, or the direct direction of the project through ROADMAP. The most active members of the Citadel will be rewarded by increasing the weight of their vote and will gradually increase their credibility among citizens.

PROMINENCE RANKINGS

For citizens, the world of Citizen Conflict has prepared several possibilities for participation. In addition to voting in the city's Citadel and gaining Citizen Ranking, his overall commitment to participating in the world is important, which increases his Prominence Ranking. It will be calculated based on three factors: Citizen Ranking, Game leaderboards & District ZERO activity.

Earning a reputation is very important for players, and in addition to gaining respect and fame in the community, a high rating can secure free tickets to million-dollar championships. In them, every player in the world can change his life and secure a profit as professional esports players even without previous gaming skills.

METAVERSE HUB - DISTRICT ZERO

Everyone who wants to come to try their luck in Ether Island has to pass through District 0. This is the place where all stories begin. It’s a gate and a great lavish magnificent welcome for everyone who has decided they want to leave Terra forever. Goodbye Earth, long live Metropolit.

DISTRICT ZERO - Exclusive HUB offering your audience a whole new level of social interaction. Club, Main Square, or a marketplace for NFTs? It's up to your imagination. Everything is possible in District ZERO.

- Exclusive social Metaverse environment
- NFT drops
- Live streaming (Twitch/YouTube)
- Chat rooms
- Clubs
- NFT Marketplace
- Voting & much more

ECONOMY

The economy of the Citizen Conflict ecosystem includes several types of participants who are motivated by various rewards, or progress within the ecosystem and subsequent greater interaction in the world.

The primary factors are playing games and their success, creation of assets and ideas for the world, ownership of IDs and Lands and Governance. The more players interact with each other with their options, the more the ecosystem rewards them and at the same time, its value grows.

PLAYERS

Players can buy game assets or play different game modes in order to get the best rank in the leaderboard, participate in prestigious tournaments and have a chance to get special assets. Some cannot be bought normally and therefore their price will be determined directly by the winners. They can then sell these assets to other players in the QORPO Market for CCASH.

CITIZENS

Citizens are honorary residents of Ether Island, who own a digital ID card - Citizen ID. Their number is unique and determines their historical activity in the world, which improves their possibilities and opportunities for special events and NFT drops.

LAND OWNERS

Land Owners who invest in a part of the world will participate in the results and successes of the ecosystem in the form of exclusive rewards and early access whitelists. In addition, they have the opportunity to monetize their land using an advertising system open to any company or community.

CREATORS

Creators will be motivated for future world-building by rewards and a fair profit-share from the assets, maps and buildings they create.

TOKEN

CCASH was created as a community-driven governance token of the Citizen Conflict ecosystem. The token is a decentralized power in the hands of the community.

GOVERNANCE

Holders have a right to decide about essential phases of the ecosystem development and network questions.

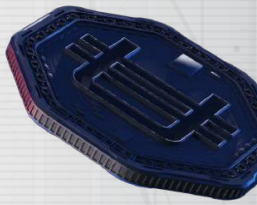
In the fast growing game producer house we always want to hear your feedback. We will be designing and developing the ecosystem based on the community votes. Have a right to decide about the street design, tournament prize pool or staking rewards.

STAKING

Get rewarded for your trust in the $CCASH Token's future. Become a part of the ecosystem and get your share of the company's revenue. Part of every NFT sales automatically goes to the staking rewards.
Stake $CCASH to maximize your gaming potential. The more value you lock the bigger is your chance for exclusive NFT drop, season pass, access ticket for millionaire tournament or simply reduce your overall fees!
Stake CCASH to get whitelists to any exclusive opportunity such as Land Sale or Super Rare characters sale.

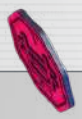
MINTING AND PRIMARY CURRENCY

Pay fees in CCASH to mint characters, weapons, exclusive skins or other cosmetics
CCASH is the primary currency inside the QORPO Marketplace and ecosystem



REWARDS

Player-created prizepools. Cyber-Millionaire Tournaments.



TOKEN

BURNING

CyberCash also underlies the burning mechanism , which means that transactions will reduce the overall supply of tokens. This brings a number of economic benefits in the long-term.

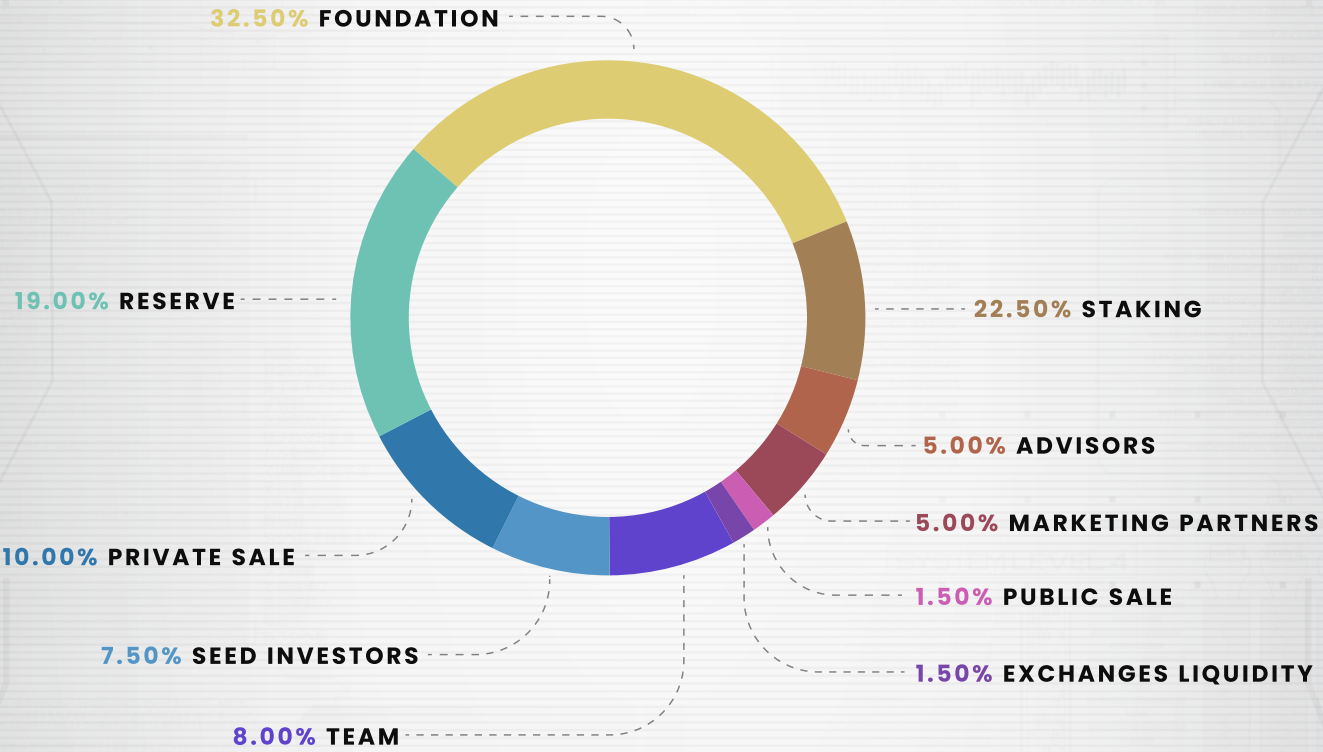
We automatically burn part of each external sale in stable coins (Lands, Advertisements, Assets, etc.) In addition, we automatically burn part of each internal sales in CCASH (leveling, battle pass, premium services, etc.) The long-term reduction in the supply of tokens helps to support price growth.

BUY-BACK MECHANISM

Part of each revenue generated from external sales (QORPO Market, OpenSea, etc.) will be Buy-Back to increase the demand for token on exchanges and support the token price development..

TOKENOMICS

CCASH will be issued as an ERC-20 token and deployed on Binance Smart Chain / Avalanche afterward. At the token genesis event (TGE), 1 billion CCASH tokens will be minted as the total token supply, which will never increase. Deflationary utility of the token will be decreasing the total token supply by time which in an economical way is increasing its value in Long Run. CCASH will be the only token minted for the Citizen Conflict ecosystem. CCASH tokens will be distributed and unlocked as follows :

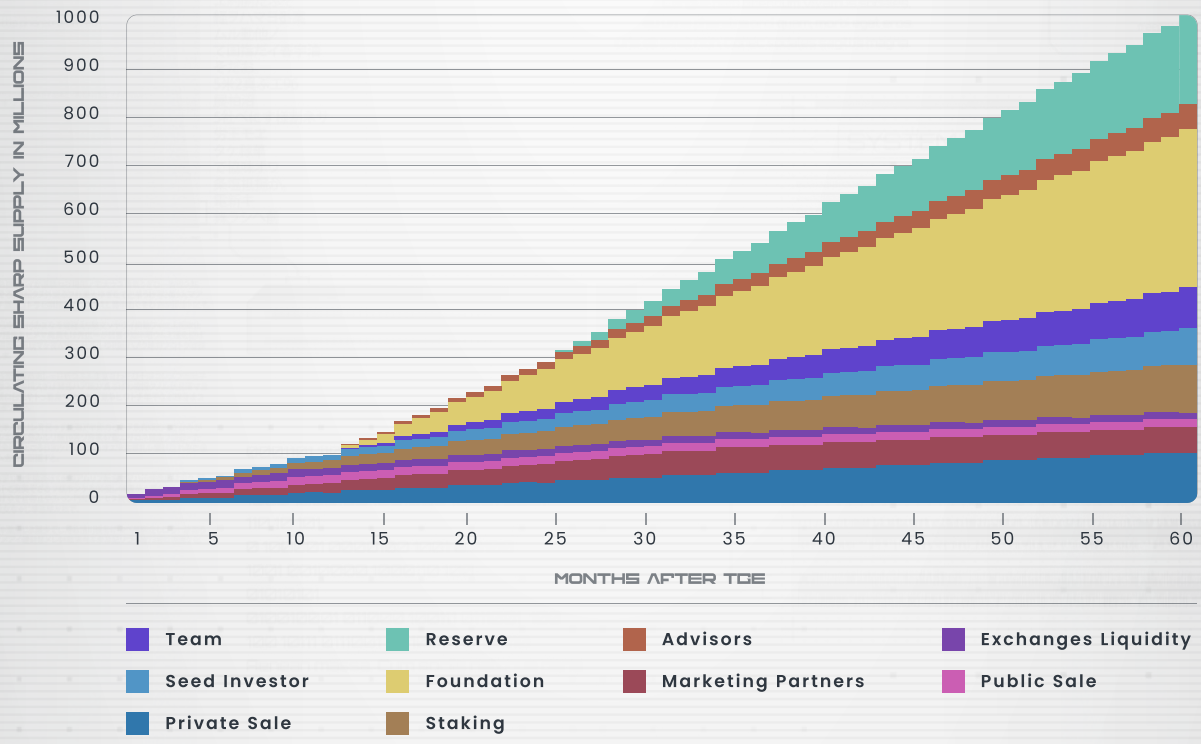


DETAILED TOKENOMICS AND VESTING CONDITIONS

ROUND	% SUPPLY	TOKENS	PRICE	RAISING IN USD	VESTING	TGE SUPPLY	TGE SUPPLY (%)
TEAM	8.00%	80,000,000	N/A		12 MONTHS CLIFF. 2% EVERY MONTH TO TGE+59, TGE+60 = 4%	0.00	0.00%
SEED INVESTORS	7.50%	75,000,000	$0.04	$3,000,000	3 MONTHS CLIFF. 5% EVERY 3 MONTHS TO TGE + 60	0.00	0.00%
PRIVATE SALE	10.00%	100,000,000	$0.05	$5,000,000	TGE = 5%. 3 MONTHS CLIFF, 5% EVERY 3 MONTHS TO TGE + 57	5,000,000	0.50%
RESERVE	19.00%	190,000,000	N/A		2-YEAR CLIFF AT MINIMUM	0.00	0,00%
FOUNDATION	32.50%	325,000,000	N/A		1-YEAR LOCK AT MINIMUM. TOKENS ARE BEING MINTED TO CIRCULATION FOR FUNDING NEW AAA TITLES, EXPANSION TO GLOBAL MARKETS, SCALABILITY	0.00	0,00%
STAKING	10.00%	100,000,000	N/A		6 MONTH CLIFF. TOKENS ARE BEING MINTED TO CIRCULATION BY STAKING FROM THE POOLS	0.00	0,00%
ADVISORS	5.00%	50,000,000	N/A		12 MONTHS CLIFF. 2% EVERY MONTH TO TGE+59, TGE+60 = 4%	0.00	0.00%
MARKETING PARTNERS	5.00%	50,000,000	$0.05	$2,500,000	TGE=5%, 3% EVERY MONTH (TO TGE+30), TGE+33=5%	2,500,000	0.25%
PUBLIC SALE	1.50%	15,000,000	$0.07	$1,050,000	TGE=10%, 10% EVERY MONTH (TO TGE+9)	1,500,000	0.15%
EXCHANGES LIQUIDITY	1.50%	15,000,000	N/A		TGE=40%, TGE+1=60%	6,000,000	0.60%
	100.00%	**1,000,000,000**		**$11,550,000**		**15,000,000**	**1,50%**

INITIAL MARKET CAP EXCL. LIQUIDITY	TGE SUPPLY (%)	TGE SUPPLY – INCL. LIQUIDITY	TOTAL SUPPLY	CHAIN
$630,000	1.50%	15,000,000 $CCASH	1,000,000,000 $CCASH	(BEP-20 & ERC-20)

CCASH DISTRIBUTION BY TIME



QORPO ECOSYSTEM

QORPO ID

QORPO ID integrates all products in one place for a seamless and easy-to-use experience & fulfills all the functions of a digital platform.
It's a key to all the ecosystem's products including game titles like Citizen Conflict, and QORPO Market — one registration to every platform.

- Authentication provider for Epic Games
- Web 2.0 & Web 3.0 login
- Custody & non-custodial wallet
- safe storing & staking solution
- Asset manager
- Place for regular NFT drops
- User friendly

QORPO MARKET

QORPO Marketplace is a community marketplace for NFTs and digital collectibles with a primary focus on gaming assets.

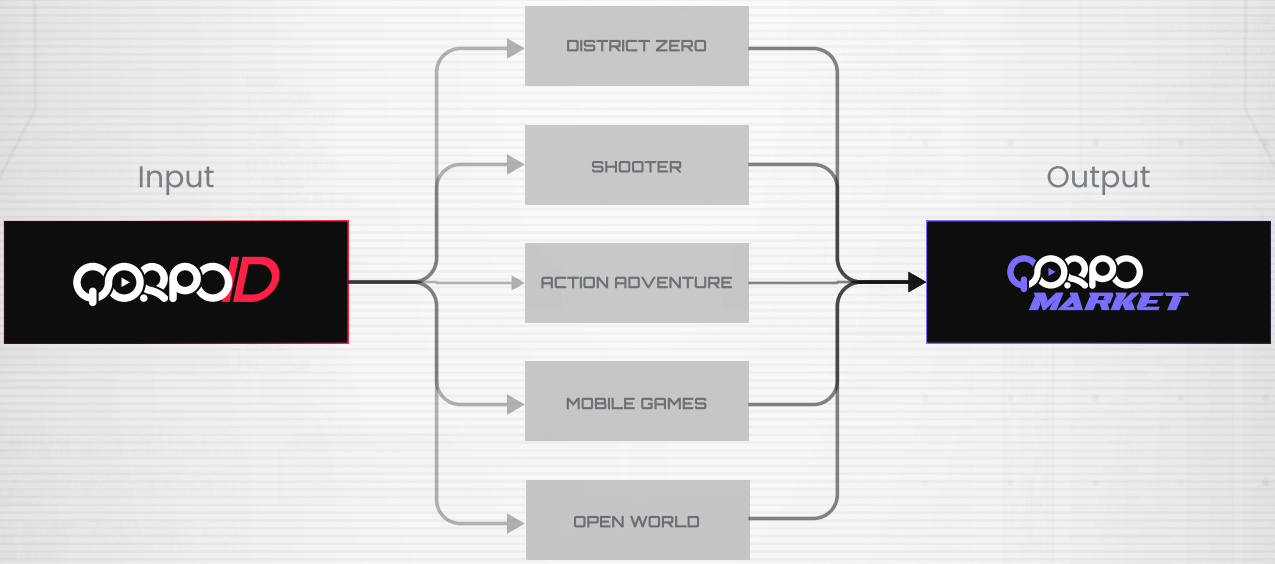
- Connection to the QORPO ecosystem
- NFT management solution
- Minting solution
- Games Launcher, B2C
- C2C - Community gaming browser
- Low to ZERO fees
- Binance connect FIAT payment integration

QORPO GAMES

Targeting different gaming genres to fulfill Web 2.0 and 3.0 GameFi market needs of worldwide audience:

- USA, Europe, Parts of Asia - Hero Shooter
- ASIA - Action Adventure
- Worldwide- F2P Mobile Games

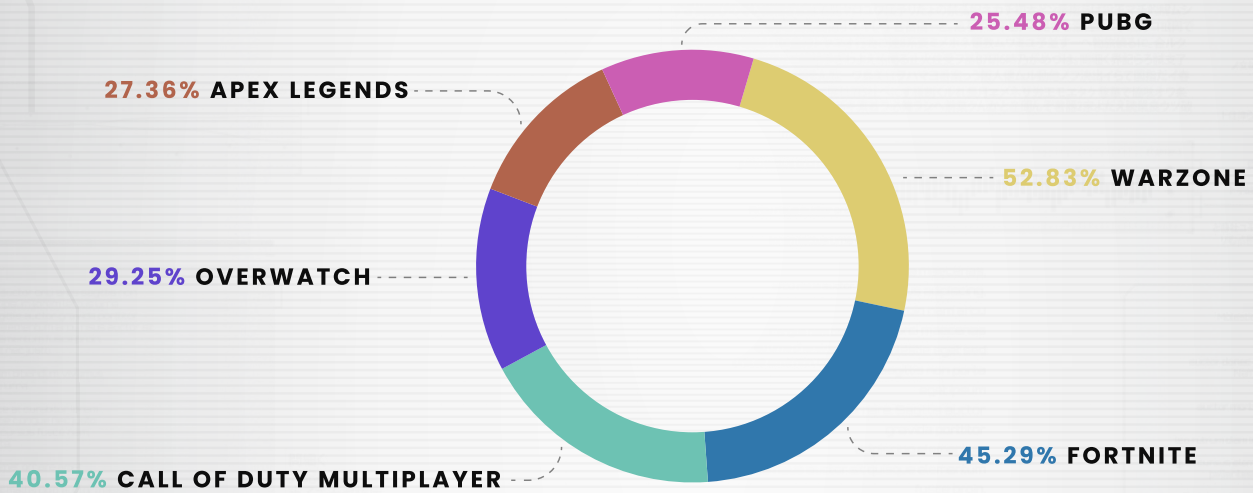
USER FLOW IN ECOSYSTEM



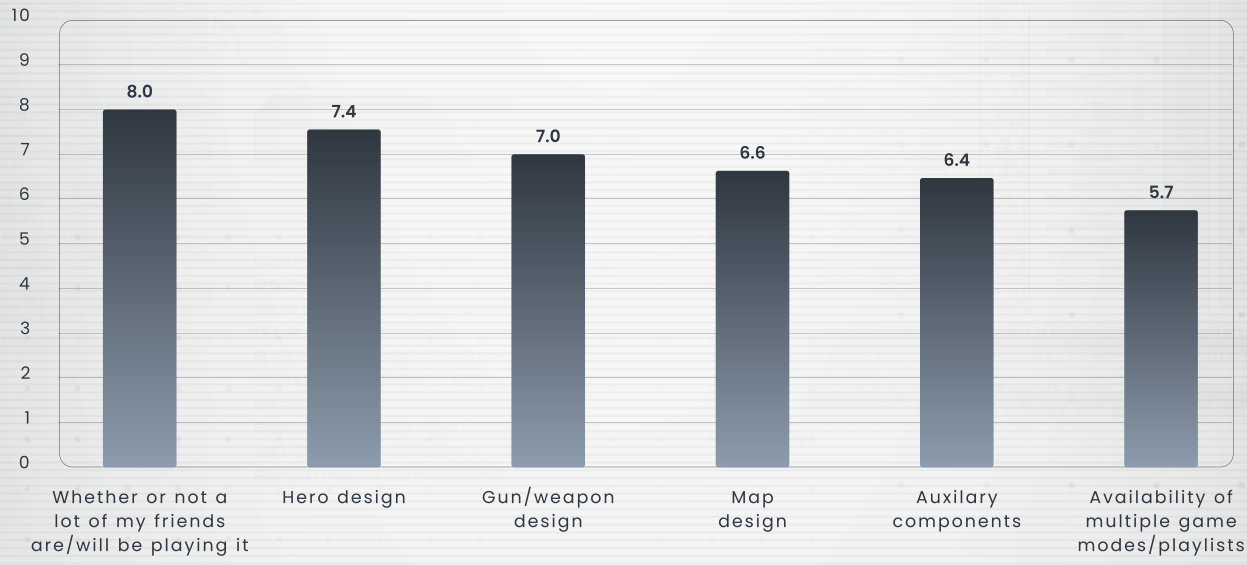
MARKET RESEARCH

PC shooter players tend to spend more money and spend more time in-game weekly than all PC players.

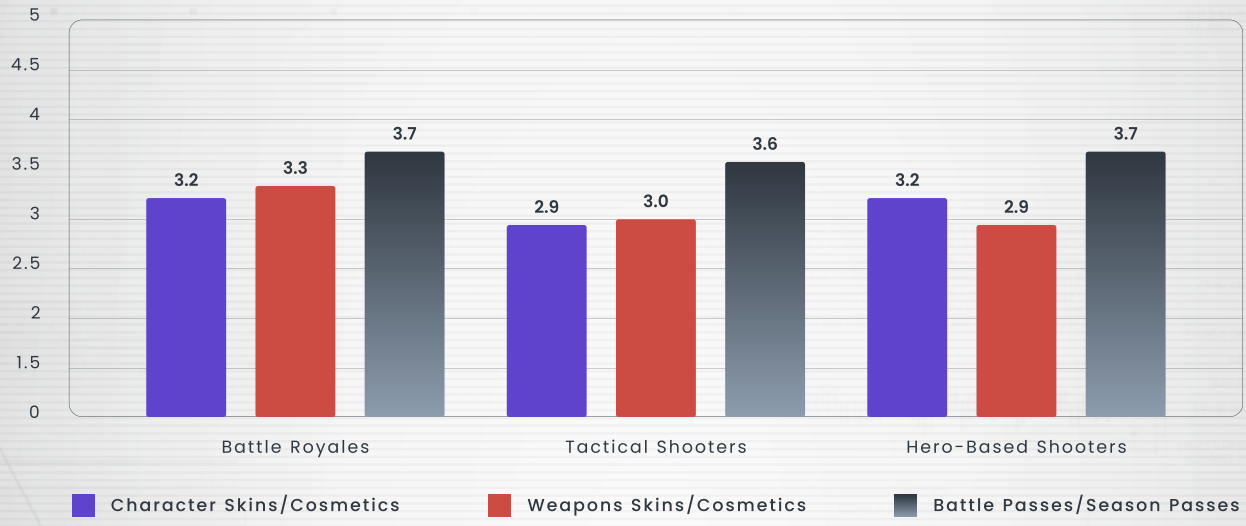
PLAYED 10+ HOURS AFTER INITIAL DOWNLOAD



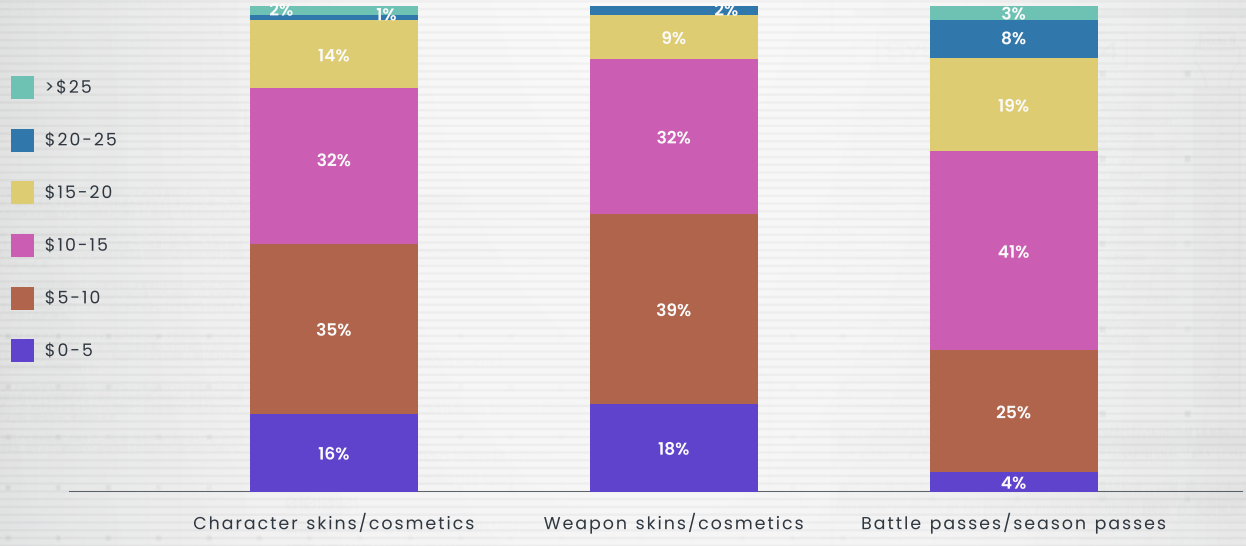
IMPORTANCE OF CRITERIA WHEN PLAYING HERO-BASED SHOOTER



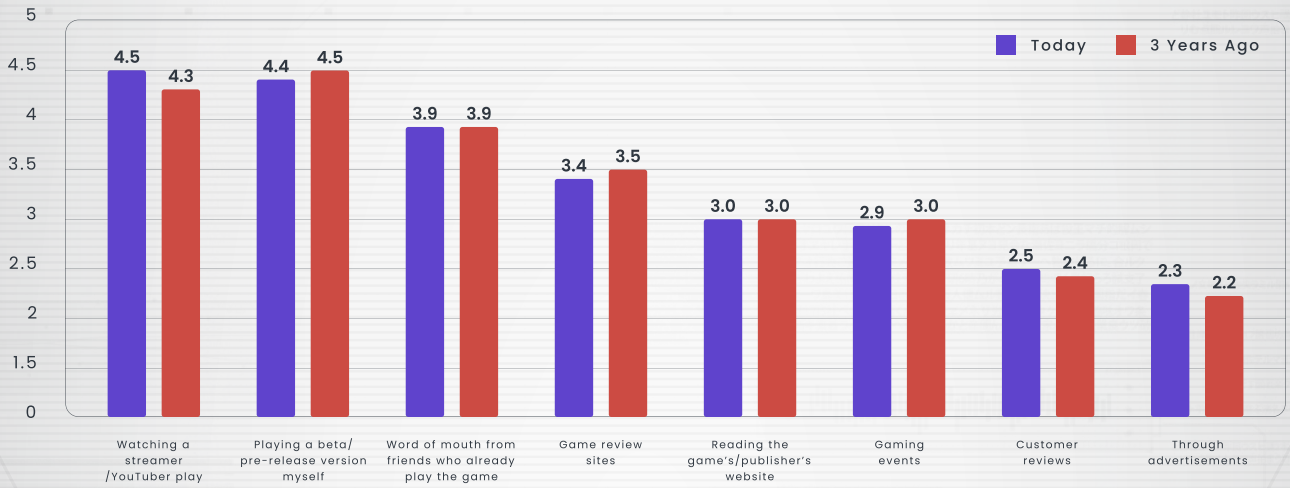
PURCHASING MICROTRANSACTIONS FOR IN-GAME TRANSACTIONS



"FAIR" PRICE OF MICROTRANSACTIONS



MARKETING FOCUS



ROADMAP

Q1 2022

- Binance NFT Metaverse mystery box sale
- OKX NFT Metaverse mystery box sale
- Crypto Citizen Alpha framework v1
- Crypto Citizen Ether Islands map layout

Q2 2022

- Alpha Test for Drag racing
- Alpha Test for Street fights
- QORPO Market campaigns with European influencers
- First NFT sale for Citizen Conflict NFTs

Q3 2022

- Alpha Test for QORPO Market
- Alpha Test for QORPO ID
- Closed Alpha for Citizen Conflict
- Live game presentation at Gamescom conference

Q4 2022

- Launch of large marketing campaigns
- Alpha Test for the Citizen Conflict game with various gameplay modes available
- Open access to District Zero and District 10

Q1 2023

- Second Alpha season for Citizen Conflict
- Open access for Districts 9-8 in Crypto Citizen for Battle Royale mode
- Exclusive NFT sale for Citizen ID

Q2 2023

- Exclusive sale of lands for Crypto Citizen
- Open access to Districts 7-6 in Crypto Citizen for Battle Royale mode
- The official launch of the QORPO ID launcher

Q3 2023

- Open access 5-4 in Crypto Citizen for Battle Royale mode
- The official launch of the QORPO Market
- District Zero B2B solution sale

Q4 2023

- Launch of a large marketing campaign with a focus on Web2 gaming audience
- Organisation of an E-Sport Championship
- Alpha Test for Extraction game mode in Citizen Conflict
- Open Access to Districts 3-1

TECHNOLOGY

GAME TECHNOLOGY

One of the most critical factors of success is adaptation. Citizen Conflict started as a Unity-based project, but we've quickly understood that we have to use the best technology to create the best product on the market. In the span of a few weeks, the entire production has been migrated to the new, better technology to meet our expectations.

UNREAL ENGINE 5

Epic Games' Unreal Engine is the standard for AAA games. Unreal Engine 5 was fully released in April 2022, and the features are mind-blowing. Nanite introduces a dynamic mesh system that allows for complex and fast textures. Lumen introduces fully active global illumination, meaning you can see diffuse bounces in real time. Unreal Engine's graphical capabilities are far ahead of the competition. Due to the above-stated reasons, Unreal is the obvious choice for building Citizen Conflict.

BLOCKCHAIN TECHNOLOGY

The horsepower of crypto-based projects. Blockchain technology powers the $CCASH ecosystem granting incentives for multiple types of users. Players are true owners of in-game assets across the supported public blockchain.

BINANCE SMART CHAIN

Binance Chain has successfully shown massive throughput design and high speed after launching in April 2019. Binance does not hide that their Binance Smart Chain is almost an exact replica of the Ethereum ecosystem, but with lower fees and a very low degree of decentralization.

Binance Smart Chain belongs to one of the most used networks in the whole industry. Some of the main advantages are cheap operations with an average price of $0.15 since the genesis block, fast adoption rates, token migration through bridging, and extremely powerful funding that assures the stability of the product's continuous support.

CHAINLINK VRF

Chainlink VRF provides cryptographically secure randomness for blockchain-based applications. In human terms, VRF offers randomized attributes with auditable evidence. For gamers, Map generation, critical hits (battling games), matchmaking (multiplayer games), card draw order, and random encounters/events are now possible with VRF.

TEAM

RASTISLAV BAKALA

CEO AND FOUNDER

Rastislav Bakala is an entrepreneur and a visionary. Boasting 10 years of experience in banking and brokerage. Driven by his passion for gaming, he is now a founder and CEO of a single blockchain game development studio in Slovakia - QORPO. Being a member of the Blockchain Game Association, Fintech, and Slovak Game Association, he is at the forefront of creatives driving the industry. He doesn't believe in perfection, as there is always room for improvement.

PAVOL STRIEBORNY

CFO AND CO-FOUNDER

Pavol Strieborny gained his skills with long term investing activities as well as being at various manager positions in the banking sector for several years. He gained important knowledge about working efficiently with finances throughout his professional career. One thing is for sure nothing is priced good enough for Pavol so he always finds the way to get the best deal on the market. Strategic finance planning a few years ahead with every detail and possible outcome implemented in mathematics is the way he likes his department to work.

DAVID ACHBERGER

CMO

David Achberger is a Brand builder with 9 years of experience in performance digital marketing and the stock market. In the past, David was CEO & CMO of various retail-focused and digital marketing companies. His passion for gaming and fintech technologies turned his professional life towards Cryptocurrencies and NFT space. David believes that in a few years society may see a big shift in how finance and daily life are approached, so he decided to be the one that leaves a footprint of his work in the Metaverse.

TEAM

BORIS KLUKAN

Boris Klukan, with his 18 years in the development and cybersecurity field and the fact that anybody that knows him can clearly say his profession is his main hobby. He's always looking for improvements and optimization across company systems. The main ideology for Boris is to stay ahead of the curve of technical development. Cutting-edge technologies while ensuring technical quality and security are the standard for QORPO Ecosystem.

SEBASTIAN SOOS

Sebastián Šooš is an entrepreneur and market analyst with 6 years of experience in the cryptocurrency market. During those years, he took a business part in the development of several cryptocurrency projects, which led him to the largest regional community he founded. Experience and activity within the industry brought him to the blockchain game development studio - QORPO, where he works as a CBO. Sebastián believes that with hard work, you can overcome any obstacles and achieve any goal.

ROMAN ROZIC

Roman Rozič, even during his university studies, was intensely focused on the gaming industry. Strong motivation and self-learning skills got him a leading position in our Unreal Engine development team. His code reviews are feared across the company as he always finds ways to improve the solutions. Roman is well on his way to becoming the leader in the industry.

TEAM

ANDREJ ONDREJOVIC

PRODUCT OWNER

Andrej Ondrejovic is an IT operational manager powered by 13 years of experience. In the past, Andrej worked on complex systems created and supported by international corporations, where he gained a lot of skills in the broad area of the IT environment. Started as a network support engineer, moved into the DevOps world, and became an automation developer. During that time, he found out he is a very good "bridge" between IT and the rest of the departments, which he has been doing till now.

PETER POPADIC

3D ENVIROMENT LEAD

Peter Popadič is a design enthusiast and 3d creator. Peter is a talented self-taught individual who started exploring the world of 3D and computer-generated worlds only a few years ago. Fortunately, actions speak louder than words. His work is spectacular in both visual and quality. Peter is the problem-solving machine building the Metaverse in a modular way for generations of content to come.

TEAM MEMBERS WORKED ON TITLES

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INVESTORS AND PARTNERS

Polkastarter

Seedify

ZBS CAPITAL

MAVEN CAPITAL

BGA BLOCKCHAIN GAME ALLIANCE

M 6

FireStarter

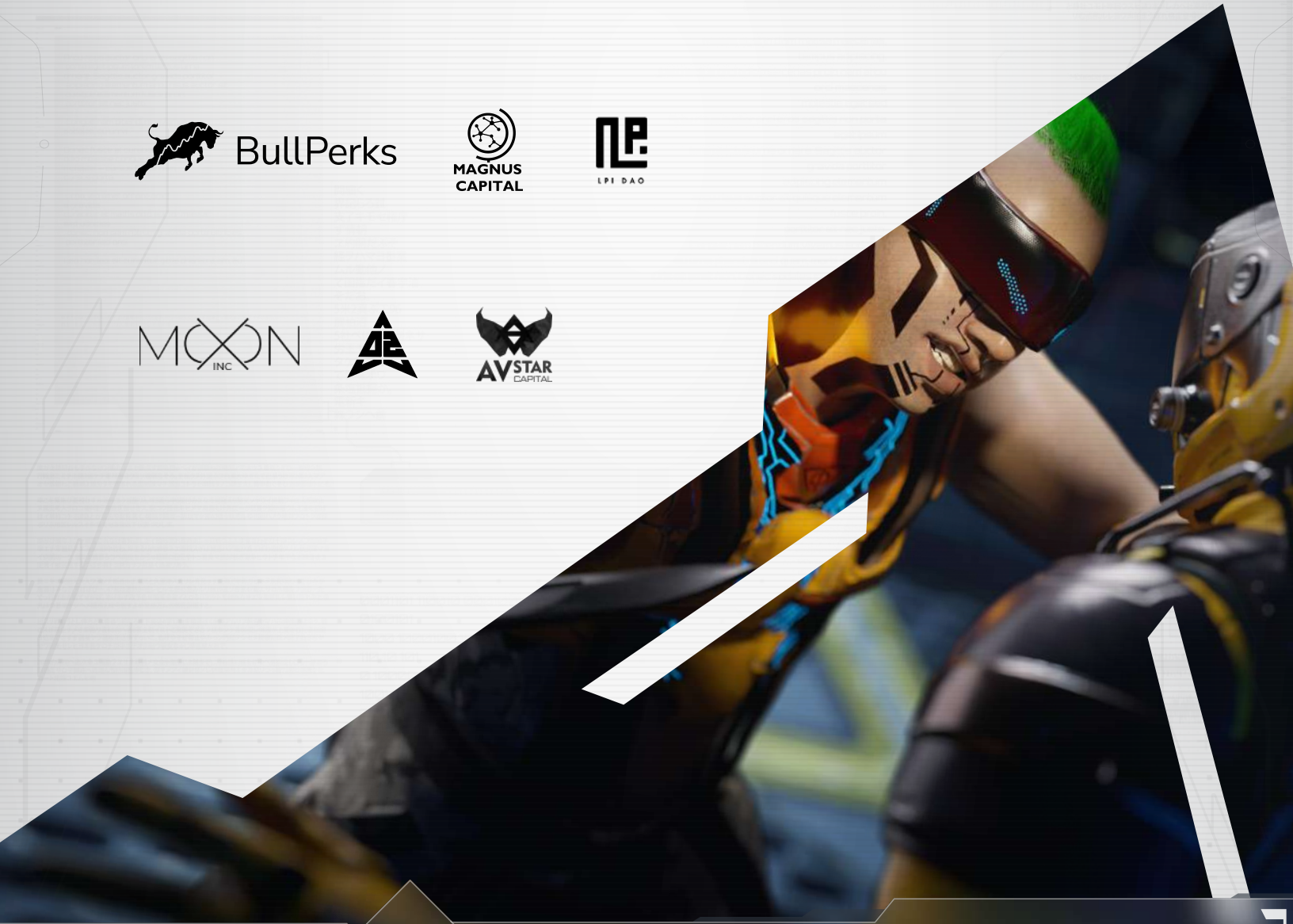
BullPerks

MAGNUS CAPITAL

LPI DAO

MOON INC

AVSTAR CAPITAL



DISCLAIMER

QORPO is working with its legal partners so that it can comply with regulations from around the world and avoid any possible law breaking.

QORPO has had several consultations with authorities and commission and it can receive required documents in order to achieve its goal. That is, why QORPO has established a company in Dubai.

For this purposes QORPO and all mechanisms have to be clearly specified, proved and protected against any possible fraud, hack, or any other harmful act that could cause any kind of problems for its users or QORPO.

QORPO promises to behave transparently. Thanks to blockchain, all transactions are auditable at all times.

QORPO will hire an external audit company that will take care of all audit duties related to the object of its business.

For all traditional payment services (VISA, MasterCard, Qiwi, PayPal, WebMoney, mobile message payments etc.) for users from EU QORPO will use its subsidiary in Slovakia.

QORPO will exclude all U.S. located contributors from its funding plan.

LEGAL DISCLAIMER

PLEASE READ THIS DISCLAIMER SECTION CAREFULLY. THIS DOCUMENT IS CREATED SOLELY FOR INFORMATIONAL PURPOSES ABOUT THE QORPO PROJECT. NOTHING IN THIS WHITE PAPER CONSTITUTES, OR IS INTENDED TO BE CONSTRUED AS, AN OFFER TO ISSUE, ALLOT, SELL, OR OTHERWISE TRANSFER, OR AN INVITATION, ADVERTISEMENT, SOLICITATION, RECOMMENDATION, ADVICE, OR INDUCEMENT TO INVEST IN OR MAKE A COMMITMENT TO INVEST IN, ANY SECURITIES, OPTIONS, OTHER FINANCIAL INSTRUMENTS OR OTHER ASSETS, WHATSOEVER. THIS DOCUMENT IS NOT INTENDED TO GIVE AND DOES NOT CONTAIN ANY SORT OF PERSONAL, LEGAL OR FINANCIAL ADVICE. IT IS HIGHLY RECOMMENDED TO CONSULT YOUR OWN LEGAL AND FINANCIAL EXPERTS FOR FURTHER GUIDANCE.

1. The main goal of this White Paper – introduce the QORPO Project and tokens to the potential token-holders and users.

2. The information set forth below cannot be exhaustive and does not imply any elements of contractual relations. Its sole purpose – provide relevant and up-to-date information about the QORPO Project and the team behind the project to the potential tokenholders in order to determine whether to conduct a more thorough analysis about the Project with the intention to purchase tokens.

3. Although this White Paper aims to provide the most relevant and accurate information, the information set forth in this document is only intended to provide general and preliminary information to the potential token-holders and shall not be construed as the basis of any investment decision or strategy. This document in no way constitutes professional advice.

4. Nothing in this White Paper can be considered or construed as forming part of the Prospectus of any kind. The information provided in this document has no relation to the securities offering in any jurisdiction. This document is not made in accordance with the laws or regulations of any jurisdiction since it carries the informational purpose only and is not, therefore, subject to the laws and regulations designed to protect investors.

5. CyberCash Token is only intended for private sale in jurisdictions where no securities regulatory regime has been imposed on tokens by authorized governmental bodies. Potential investors from the abovementioned jurisdictions may purchase CyberCash Tokens via private deal in accordance with the CyberCash Token Sale Agreement and this White Paper.

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6. CyberCash token is not intended for sale or use in any jurisdiction where the sale or the use of digital tokens is prohibited. For persons from such jurisdictions, this White Paper is for informational purposes only. The company reserves the right to conduct a verification procedure in accordance with CyberCash AML/KYC Policy. For more information on the jurisdictions that are excluded or restricted from the public token sale, please refer to the CyberCash token Sale Agreement that can be delivered after request. The list of prohibited countries residents can be found also in Legal part of this document.

Please read the CyberCash Token Sale Agreement carefully before purchasing any CyberCash tokens.

7. CyberCash token does not give and cannot be construed to give any financial, legal or other rights in any form apart from the rights expressly de ned in the Token Sale Agreement. In case of differences in the CyberCash token definition in the White Paper and the Token Sale Agreement, the Token Sale Agreement definition shall prevail.

8. The risk of investing in tokens is high given the unstable regulatory frameworks, market volatility and fluctuations. Thus, only investors that have a sound understanding of the way crypto industry operates and those that have read the risk warning contained in the Token Sale Agreement, the latest version of which can be accessed on request, should purchase CyberCash tokens.

9. Some of the statements in the White Paper include forward-looking statements which reflect the Company's and/or the Directors' current views with respect to financial performance, business strategy and future plans, both with respect to the sectors and industries in which the Company operates. Statements which include the words "expects", "intends", "plans", "believes", "projects", "anticipates", "will", "targets", "aims", "may", "would", "could", "continue" and similar statements are of a future or forward-looking nature. Such forward-looking statements or information include known and unknown risks and uncertainties, which can lead to the situation when the actual events or results materially differ from the statements and estimates implied or expressed in such forward-looking statements.

10. All forward-looking statements address matters that involve risks and uncertainties. Accordingly, there are or will be important factors that could cause the Company's actual results to differ materially from those indicated in these statements. These factors include but are not limited to those described in the part containing risk warnings in the Token Sale, which should be read in conjunction with the other cautionary statements that are included in the Token Sale Agreement. Any forward-looking statements in the White Paper respect the Company's current views with respect to future events and are subject to these and other risks, uncertainties and assumptions relating to the Company's operations, results of operations and growth strategy.

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11. These forward-looking statements speak only as of the date of the latest uploaded version of the White Paper in English. The Company with all rights to QORPO undertakes no obligation publicly to update or review any forward-looking statement, whether as a result of new information, future developments or otherwise. All subsequent written and oral forward-looking statements attributable to the Company or individuals acting on behalf of the Company are expressly qualified in their entirety by this paragraph. Prospective token-holders should specifically consider the factors identified in the Token Sale Agreement which could cause actual results to differ before making an investment decision to purchase CyberCash Tokens.

12. This White Paper can be amended at any time to provide more detailed information or reject some changed circumstances. In such cases, the latest version of the document shall prevail over the older version. The Company does not undertake to notify of any changes. The latest version of the document can be accessed via our website www.qorpo.world.

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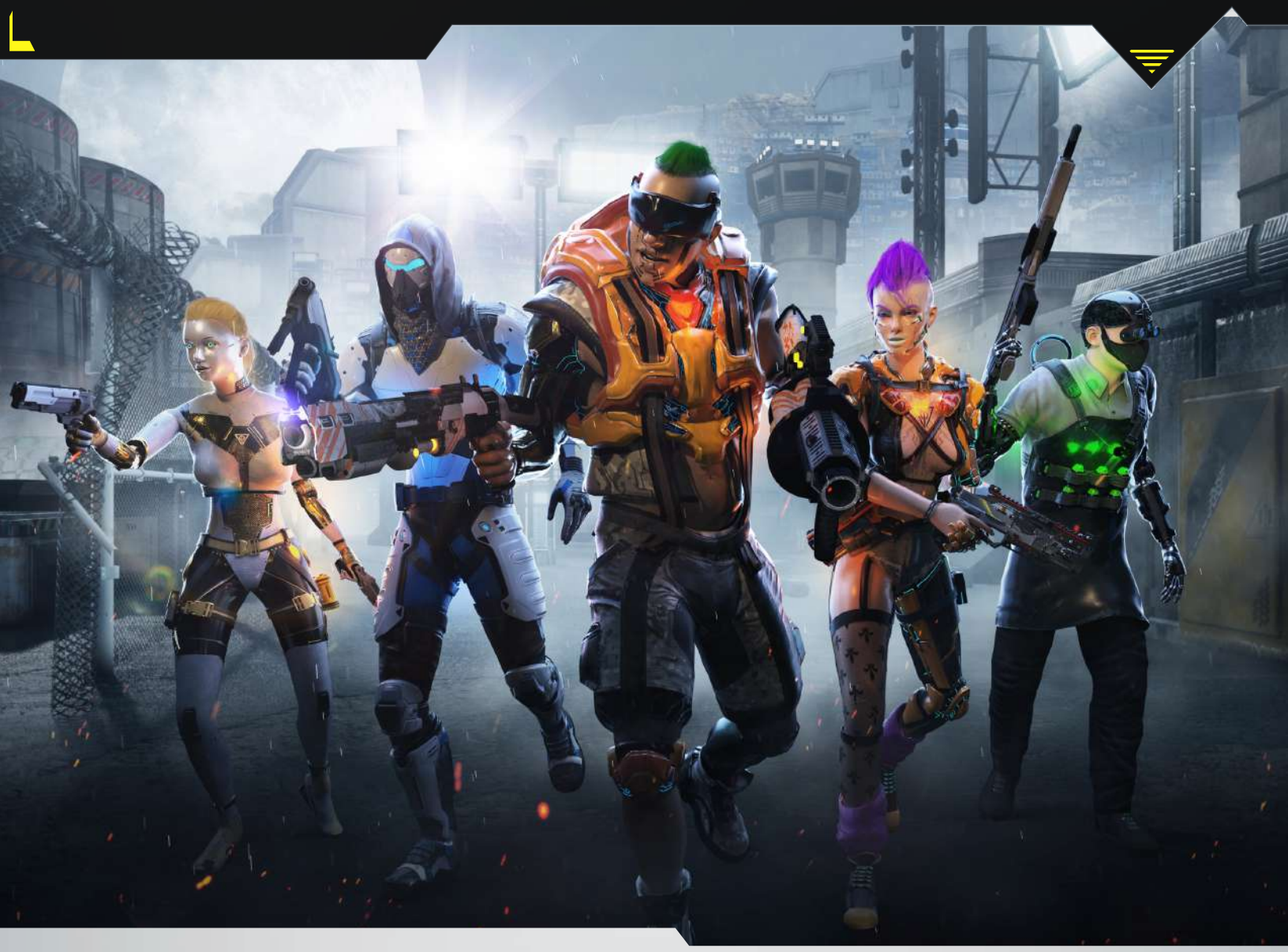
14. If you have any special questions about any legal, financial, taxation or other issues, you should consult an appropriately qualified professional.



CITIZEN CONFLICT

WHITE PAPER

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